Lecture 7

Dialogue Genres and Dialogue Act
Taxonomies

Dialogue Diversity

- LDC
- Allwood: The Swedish Spoken Language Corpus at Goteborg: multiple activities
 - http://www.ling.gu.se/projekt/tal/
- Mann: Dialogue diversity corpus

http://www-rcf.usc.edu/~billmann/diversity/DDivers-site.htm

Types of Dialogue

- Task-oriented:
 - dialogue about a task performance
- Information-oriented:
 - one participant needs information that others have
- Relationship-oriented:
 - purpose is influence the nature of the relationship (become closer, establish trust, expertise or dominance)
- Individual-oriented:
 - (someone "wants to talk", express self, listener effects not important)

Nature of Participants

- How many? (2 or more?)
- Participant culture/conventions/ability
 - Computer Agents vs people
 - Language and dialect/register competence
- Participant relationships
 - How well do they know each other
 - On a permanent team?
 - Social relationships (e.g., rank, dominance)
 - Knowledge and ability relationships

Modality of dialogue

- Natural (voice + gesture/body movements, gaze)
- Augmented (drawing, writing, etc)
- Mediated
 - menu
 - Text
 - Graphic
 - gesture
 - voice
 - video
 - Multi-modal

Activity conventions

- Initiative limitations
 - Who can ask questions, make suggestions
- turn-taking limitations
 - Who can speak
 - Who can allocate turn
 - How long can turn be
- Modality limitations
 - Media resources used
 - Language used

Task Oriented Dialogue: Nature of Task

- Complexity
 - Subtasks
 - Choices
 - Duration
- Objects
- Individual or joint action
- Probability of success
- Type of performance
 - Verbal or communicative
 - Observable
 - Attention-demanding

Participants Relationship to Task

- Types of Relationship
 - performance
 - ability
 - know-how
 - desire
 - responsibility
 - authority
- How many participants?
 - all
 - some
 - none

When is task discussed?

- Before task (planning dialogues, e.g., TRAINS)
- During (task management, Circuit Fixit)
- After (diagnosis)

Reason for task

- Achieve goals
 - Do it successfully and efficiently
- Obligation
 - Commit minimal resources needed
- Training
 - Gain familiarity & competence, discover and overcome (potential) pitfalls
- Tutoring
 - Abstract and learn principles
- Fun
 - Maximize enjoyment
- → Joint or individual reasons

Speech Acts for Dialogue Agents

- Overview/introduction to speech acts
- Early Speech Act Taxonomies:
 - Austin: verdictives, exercitives, commissives, expositives, and behavitives
 - Searle: representatives, directives, commissives, expressives, declarations
- Multi-level dialogue act taxonomies

Carletta et al

- HCRC coding scheme
 - Moves
 - Games
 - Transactions
- Kinds of reliability (Kripendorff)
 - Stability (test-rest)
 - Reproducibility (intercoder-reliability)
 - Accuracy (coding against gold standard)

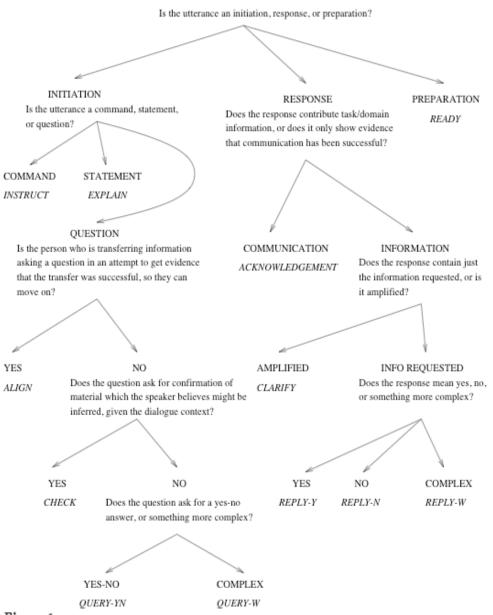


Figure 1 Conversational move categories.

HCRC Move Decision Tree

Core and Allen

- DRI/Damsl coding scheme
 - Designed by committee
 - for broad coverage of task-oriented dialogue
 - Multi-dimensional coding scheme: multiple tags per utterance

Damsl Codes

FORWARD

- Statement
 - Assert
 - Reassert
 - Other-Statement
- Influencing Addressee Future Action
 - Open-option
 - Directive

Info-Request Action-Directive

• Committing Speaker Future Action

Offer

Commit

- · Performative
- · Other Forward Function

BACKWARD

- Agreement
 - Accept
 - Accept-Part
 - Maybe
 - Reject-Part
 - Reject
 - Hold
- Understanding
 - Signal-Non-Understanding
 - Signal-Understanding Acknowledge Repeat-Rephrase Completion
 - Correct-Misspeaking
- Answer
- Information-Relation

OTHER

Information Level

Task

Task Management

Communication Management

Other

· Communicative Status

Abandoned

Uninterpretable

• Syntactic Features

Conventional Form

Exclamatory Form

Di Eugenio et al

- Furniture buying task
- Extensions to DRI/Dams1
 - More tests in decision tree
 - Specific vs general action
 - Collaborative acts (directive+offer)
 - proposal

Dialogue Act Taxonomy considerations

- How detailed?
 - difference in conditions/effects vs. confidence in label
 - capture generalizations or distinctions?
 - example: state, assert, inform, confess, concede, maintain, affirm, claim,...
- Where should complexity reside?
 - Multi-functional, complex acts?
 - Possibly many acts
 - Possibly performances that can not be labelled
 - Ex: verbmobil 1
 - Many (simple) acts per performance
 - Possibly many tagging decisions
 - Ex: Damsl/DRI

corpus annotation comparisons

Activities

- Trains movement planning (Trains)
- disaster relief planning (Monroe)
- Casual conversation (Switchboard)
- Maptask
- Scheduling appointments (Verbmobil)

Participants

- Language (English vs German)
- Organizational status (students (HCRC) vs military (DCIEM)

• Dialogue act taxonomies

- HCRC
- Verbmobil (I & II)
- Damsl
- SWBD-Damsl

Distribution of dialogue acts in corpora

| Damsl | Damsl | SWBD-Damsl | HCRC | HCRC | Verbmobil II | Verbmobil II | Verbmobil I |
|----------------|--------|-------------|-------------------|---------|------------------|--------------|-------------|
| TRAINS | Monroe | Switchboard | HCRC Maptask | DCIEM | Verbmobil | Verbmobil | Verbmobil I |
| | | | | Maptask | English | German | German |
| statement | | | explain | | Inform, | | |
| 45.9 | 51.4 | 49 | 7.9 | 7.9 | 22.8 | 21.2 | 12.2 |
| info-request | | questions | query,check,align | | | | |
| 15.2 | 9.9 | 4.9 | 23.5 | 20.3 | | | |
| action-dir,oo | | | instruct | | request,suggest | | |
| 12.2 | 12.9 | 0.7 | 15.6 | 15.2 | 26.0 | 27.0 | 32 |
| commit,offer | | | | | commit | | |
| 23.8 | 16.8 | 0.1 | | | 0.5 | 0.8 | |
| conventional | | | | | | | |
| 2.5 | 0.6 | 1.4 | | | 13.4 | 15.6 | 16.5 |
| answer | | | reply,clarify | | feedback | | |
| 14.7 | 8.4 | 3 | 22.8 | 20 | 15.2 | 9.8 | 0.6 |
| accept | | | | | accept,confirm | | |
| 30.0 | 23.0 | 5 | | | 10.3 | 12.3 | 13.5 |
| reject | | | | | reject,explained | | |
| 2.2 | 0.5 | 0.2 | | | 3.3 | 4.4 | 8.2 |
| other agree | | | | | clarify | | |
| 3.6 | 1.8 | 0.3 | | | 2.3 | 1.9 | 8.9 |
| Understanding | | | acknowledge | | backchannel | | |
| 30.2 | 28.5 | 23 | 20.5 | 28.1 | 3.6 | 3.3 | |
| non-understand | | | | | | | |
| 1.2 | 0.5 | 0.1 | | | | | |

Taxonomy principles:

- Activity-specific
 - Must cover activity features
 - Make crucial distinctions
 - Avoid irrelevant distinctions (reduce perplexity)
- General
 - Aim to cover all activities
 - Specific activities work in a sub-space
 - Activity-specific clusters as "macros"